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3.3 – Orthogonality

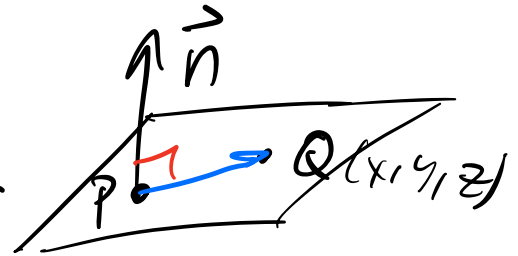
Definition 1: Two nonzero vectors \mathbf{u} and \mathbf{v} in R^n are said to be **orthogonal** (or **perpendicular**) if $\mathbf{u} \cdot \mathbf{v} = 0$. We will also agree that the zero vector in R^n is orthogonal to every vector in R^n .

A vector \mathbf{n} that is orthogonal to a line in R^2 or R^3 or a plane in R^3 is called a **normal**.

3. Find a point-normal form of the equation of the plane passing through P and having \mathbf{n} as a normal.

$$P(-1, 2, -1), \mathbf{n} = (-2, 1, -1)$$

Let $Q(x, y, z)$ be any other point in the plane.



$$\text{Then } \vec{n} \cdot \vec{PQ} = 0$$

$$\Rightarrow (-2, 1, -1) \cdot (x+1, y-2, z+1) = 0$$

$$-2(x+1) + (y-2) - (z+1) = 0$$

$$\Rightarrow -2x + y - z = 5$$

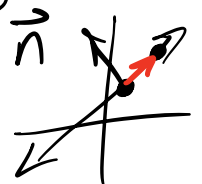
Theorem 3.3.1

a) If a and b are constants that are not both zero, then an equation of the form

$$ax + by + c = 0 \text{ represents a line in } R^2 \text{ with normal } \mathbf{n} = (a, b).$$

b) If a , b , and c are constants that are not all zero, then an equation of the form

$$ax + by + cz + d = 0 \text{ represents a plane in } R^3 \text{ with normal } \mathbf{n} = (a, b, c).$$



Theorem 3.4.3 (not a typo)

If A is an $m \times n$ matrix, then the solution set of the homogeneous linear system $A\mathbf{x} = \mathbf{0}$ consists of all vectors in R^n that are orthogonal to every row vector of A .

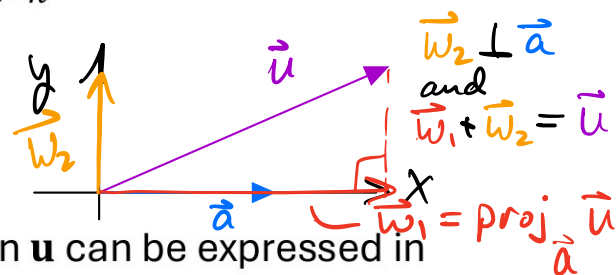
Consider the homogeneous system

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n &= 0 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n &= 0 \\ \vdots & \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n &= 0 \end{aligned} \quad R^2$$

Shifting gears,

Theorem 3.3.2 Projection Theorem

If \mathbf{u} and \mathbf{a} are vectors in R^n , and if $\mathbf{a} \neq \mathbf{0}$, then \mathbf{u} can be expressed in exactly one way in the form $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$, where \mathbf{w}_1 is a scalar multiple of \mathbf{a} and \mathbf{w}_2 is orthogonal to \mathbf{a} .



$$\begin{aligned} \vec{w}_1 = k\vec{a} &\Rightarrow \underline{\vec{u} \cdot \vec{a}} = (\vec{w}_1 + \vec{w}_2) \cdot \vec{a} \\ &= (k\vec{a} + \vec{w}_2) \cdot \vec{a} \\ &= k\vec{a} \cdot \vec{a} = k\|\vec{a}\|^2 \end{aligned}$$

$$k = \frac{\vec{u} \cdot \vec{a}}{\|\vec{a}\|^2}$$

$$\vec{w}_1 = \frac{\vec{u} \cdot \vec{a}}{\|\vec{a}\|^2} \vec{a}$$

When \mathbf{u} , a vector in R^n , is expressed as $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$, where \mathbf{w}_1 is a scalar multiple of a vector \mathbf{a} in R^n , $\mathbf{w}_1 = \text{proj}_{\mathbf{a}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{a}}{\|\mathbf{a}\|^2} \mathbf{a}$ is called the **orthogonal projection of \mathbf{u} on \mathbf{a}** or the **vector component of \mathbf{u} along \mathbf{a}** . The vector $\mathbf{w}_2 = \mathbf{u} - \text{proj}_{\mathbf{a}} \mathbf{u} = \mathbf{u} - \frac{\mathbf{u} \cdot \mathbf{a}}{\|\mathbf{a}\|^2} \mathbf{a}$ is called the **vector component of \mathbf{u} orthogonal to \mathbf{a}** .

$$\vec{u} - \vec{w}_1 = \vec{w}_2$$

19. Find the vector component of \mathbf{u} along \mathbf{a} and the vector component of \mathbf{u} orthogonal to \mathbf{a} .

$$\mathbf{u} = (2, 1, 1, 2), \mathbf{a} = (4, -4, 2, -2)$$

$$\begin{aligned}\vec{w}_1 = \text{Proj}_{\vec{a}} \vec{u} &= \frac{\vec{u} \cdot \vec{a}}{\|\vec{a}\|^2} \vec{a} = \frac{8 - 4 + 2 - 4}{16 + 16 + 4 + 4} \vec{a} \\ &= \frac{2}{40} \vec{a} = \frac{1}{20} \vec{a}\end{aligned}$$

$$\vec{w}_1 = \left(\frac{1}{5}, -\frac{1}{5}, \frac{1}{10}, -\frac{1}{10} \right)$$

$$\vec{w}_2 = \vec{u} - \vec{w}_1 = (2, 1, 1, 2) - \left(\frac{1}{5}, -\frac{1}{5}, \frac{1}{10}, -\frac{1}{10} \right)$$

$$\vec{w}_2 = \left(\frac{9}{5}, \frac{6}{5}, \frac{9}{10}, \frac{21}{10} \right)$$

Checks: $\vec{w}_2 \cdot \vec{a} = \left(\frac{9}{5}, \frac{6}{5}, \frac{9}{10}, \frac{21}{10} \right) \cdot (4, -4, 2, -2)$

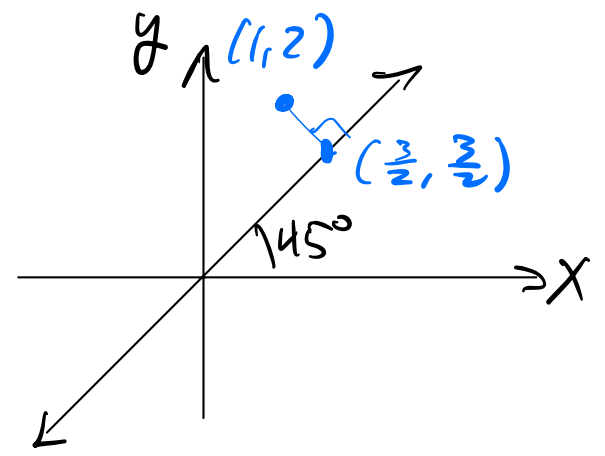
$$\vec{w}_1 + \vec{w}_2 = (2, 1, 1, 2) = \vec{u} \quad = \frac{36}{5} - \frac{24}{5} + \frac{9}{5} - \frac{21}{5} = 0 \quad \checkmark$$

38. Find the standard matrix for the orthogonal projection of R^2 onto the stated line, and then use that matrix to find the orthogonal projection of the given point onto that line.

The orthogonal projection of $(1, 2)$ onto the line that makes an angle of $\pi/4$ ($= 45^\circ$) with the positive x -axis.

$$A = [T(\vec{e}_1) \mid T(\vec{e}_2)]$$

Find the image of T_A
on \vec{e}_1 & \vec{e}_2



$$\vec{a} = (\cos\theta, \sin\theta)$$

$$\text{proj}_{\vec{a}} \vec{e}_1 = \frac{\vec{a} \cdot \vec{e}_1}{\|\vec{a}\|^2} \vec{a}$$

$$= \cos\theta (\cos\theta, \sin\theta) = (\cos^2\theta, \sin\theta\cos\theta)$$

likewise, $\text{proj}_{\vec{a}} \vec{e}_2 = (\sin\theta\cos\theta, \sin^2\theta)$

$$A = \begin{bmatrix} \cos^2\theta & \sin\theta\cos\theta \\ \sin\theta\cos\theta & \sin^2\theta \end{bmatrix}$$

for $\theta = 45^\circ$, $A = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix}$

$$A \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{3}{2} \\ \frac{3}{2} \end{bmatrix}$$

In general, the matrix A is denoted

$$P_\theta = \begin{bmatrix} \cos^2\theta & \sin\theta\cos\theta \\ \sin\theta\cos\theta & \sin^2\theta \end{bmatrix} = \begin{bmatrix} \cos^2\theta & \frac{1}{2}\sin 2\theta \\ \frac{1}{2}\sin 2\theta & \sin^2\theta \end{bmatrix}$$

36. Find the standard matrix for the reflection of R^2 about the stated line, and then use that matrix to find the reflection of the given point about that line.

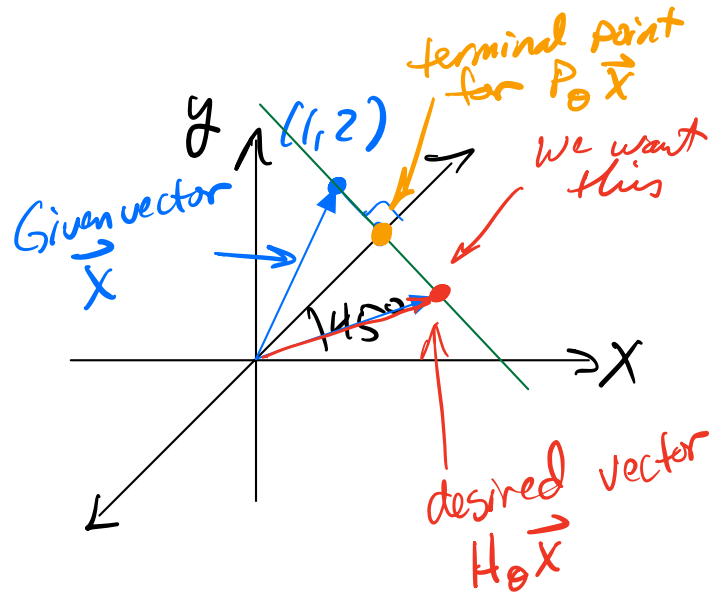
The reflection of $(1, 2)$ about the line that makes an angle of $\pi/4$ ($= 45^\circ$) with the positive x -axis.

The distance between

$P_\theta \vec{x}$ and \vec{x} is

half the distance

between $H_\theta \vec{x}$ and \vec{x} .



$$\text{Thus } P_\theta \vec{x} - \vec{x} = \frac{1}{2} (H_\theta \vec{x} - \vec{x})$$

$$\Rightarrow H_\theta \vec{x} = 2P_\theta \vec{x} - \vec{x} = (2P_\theta - I) \vec{x}$$

$$\Rightarrow H_\theta = 2P_\theta - I = \begin{bmatrix} 2\cos^2\theta - 1 & \sin 2\theta \\ \sin 2\theta & 2\sin^2\theta - 1 \end{bmatrix}$$

$$H_\theta = \begin{bmatrix} \cos 2\theta & \sin 2\theta \\ \sin 2\theta & -\cos 2\theta \end{bmatrix}$$

$$H_{\pi/4} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

so $(2, 1)$ is the desired point.

Theorem 3.3.3 Theorem of Pythagoras in R^n

If \mathbf{u} and \mathbf{v} are orthogonal vectors in R^n with the Euclidean inner product, then $\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$.

$$\begin{aligned}\|\vec{u} + \vec{v}\|^2 &= (\vec{u} + \vec{v}) \cdot (\vec{u} + \vec{v}) \\ &= \|\vec{u}\|^2 + 2\vec{u} \cdot \vec{v} + \|\vec{v}\|^2\end{aligned}$$

But $\vec{u} \cdot \vec{v} = 0$ so $\|\vec{u} + \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2$
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